

**=> IFW: Scan as Doc Code:           SRNT <=  
          Doc Date:    6/20/2006**

### **TC 3700 Inventor Search Program**

See attached inventor searches for applications and /or patents to help resolve questions of overlapping subject mater. These searches are provided an an initial examination aid: examiners should perform updated or expanded PALM or EAST inventors searches as appropriate.

---

**Serial Number:           10/803309**

- 1)    See attached printout of inventors listed in PALM**
  
- 2)    See attached EAST Inventor Search  
      Printout shows Inventor search terms**

Day : Tuesday  
Date: 6/20/2006

Time: 14:50:03

**PALM INTRANET**

## Inventor Information for 10/803309

Inventor Name	City	State/Country
HUGHS-BAIRD, ANDREA C.	RENO	NEVADA

[Appln Info](#)[Contents](#)[Petition Info](#)[Atty/Agent Info](#)[Continuity Data](#)[Foreign Data](#)**Search Another: Application#****or Patent#****PCT /       /****or PG PUBS #****Attorney Docket #****Bar Code #**

To go back use Back button on your browser toolbar.

Back to [PALM](#) | [ASSIGNMENT](#) | [OASIS](#) | [Home page](#)

US 20060073872 A1	US- PGPUB	20060406	30	Gaming device having selectable awards on a moving mechanical display	463/20		B-Jensen; Janna D. et al.
US 20050101378 A1	US- PGPUB	20050512		Gaming device having a rate dependent game	463/25	463/20	Kaminkow, Joseph E. et al.
US 20050054421 A1	US- PGPUB	20050310		Gaming device having award positions with associated characteristics	463/20	463/25	Hughs-Baird, Andrea C. et al.
US 20050054411 A1	US- PGPUB	20050310		Gaming device having a high-low game	463/16		Hughs-Baird, Andrea C. et al.
US 20050032566 A1	US- PGPUB	20050210		Apparatus and method of operating a gaming device having a central game and a plurality of peripheral games	463/16		Baerlocher, Anthony J. et al.
US 20050026664 A1	US- PGPUB	20050203	23	Gaming device having skill/perceived skill bonus round	463/7		Bansemmer, Mark W. et al.
US 20040204218 A1	US- PGPUB	20041014		Gaming device having an input - output value bonus scheme	463/16		Hughs-Baird, Andrea C.
US 20040121838 A1	US- PGPUB	20040624		Gaming device having an interactive sequence game with a multiple function multiplier	463/25		Hughs-Baird, Andrea C. et al.
US 20040053677 A1	US- PGPUB	20040318		Gaming device having a scatter pay symbol	463/20		Hughs-Baird, Andrea C.
US 20040018873 A1	US- PGPUB	20040129		Gaming device having a bonus scheme with multiple selection groups	463/20		Hughs-Baird, Andrea C. et al.
US 20030162583 A1	US- PGPUB	20030828		Apparatus and method of operating a gaming device having a central game and a plurality of peripheral games	463/20		Baerlocher, Anthony J. et al.
US 20030064790 A1	US- PGPUB	20030403		Gaming device having a mechanical award indicator	463/20		Hughs-Baird, Andrea C. et al.
US 20030064770	US- PGPUB	20030403		Gaming device having rate dependent game	463/16		Kaminkow, Joseph E. et al.

A1							
US 20030060275 A1	US- PGPUB	20030327		Gaming device having an input - output value bonus scheme	463/25	463/20; 463/21	Hughs-Baird, Andrea C.
US 20030060252 A1	US- PGPUB	20030327		Gaming device having games with variable game functions	463/16	463/20; 463/21; 463/25	Hughs-Baird, Andrea C. et al.
US 20030054876 A1	US- PGPUB	20030320		Gaming device having a bonus scheme with multiple selection groups	463/20		Hughs-Baird, Andrea C. et al.
US 20030045349 A1	US- PGPUB	20030306		Gaming device having multiple selection large award bonus scheme	463/25		Hughs-Baird, Andrea C.
US 20020077165 A1	US- PGPUB	20020620		Gaming device having skill/perceived skill bonus round	463/7		Bansemmer, Mark W. et al.
US 20020049084 A1	US- PGPUB	20020425		Gaming device having an indicator selection with probability-based outcome	463/20	463/21; 463/25	Hughs-Baird, Andrea C. et al.
US 6986709 B2	USPAT	20060117		Gaming device having games with variable game functions	463/16		Hughs-Baird; Andrea C. et al.
US 6981635 B1	USPAT	20060103		Gaming device having interacting symbols	235/375	273/143R; 463/20	Hughs-Baird; Andrea C. et al.
US 6875108 B1	USPAT	20050405		Gaming device having multiple selection large award bonus scheme	463/26	463/20	Hughs-Baird; Andrea C.
US 6852027 B2	USPAT	20050208		Gaming device having rate dependent game	463/16		Kaminkow; Joseph E. et al.
US 6786819 B2	USPAT	20040907		Apparatus and method of operating a gaming device having a central game and a plurality of peripheral games	463/20	463/16	Baerlocher; Anthony J. et al.
US 6783457 B2	USPAT	20040831		Gaming device having an indicator selection with probability-based outcome	463/20	463/25	Hughs-Baird; Andrea C. et al.
US 6780103 B2	USPAT	20040824		Gaming device having skill/perceived skill bonus round	463/7	463/25	Bansemmer; Mark W. et al.
US 6749504 B2	USPAT	20040615		Gaming device having multiple selection large	463/25	273/138.1; 463/20	Hughs-Baird; Andrea C.

				award bonus scheme			
US 6726565 B2	USPAT	20040427		Gaming device having an input-output value bonus scheme	463/25	273/138.2; 463/20	Hughs-Baird; Andrea C.
US 6595854 B2	USPAT	20030722		Gaming device having a bonus scheme with multiple selection groups	463/20		Hughs-Baird; Andrea C. et al.
US 6468156 B1	USPAT	20021022		Maximum bonus pay schedule method and apparatus for a gaming machine	463/25	463/20; 463/21; 463/26	Hughs-Baird; Andrea C. et al.
US 6439995 B1	USPAT	20020827		Gaming device having a bonus scheme with multiple selection groups	463/20	273/138.1; 463/25	Hughs-Baird; Andrea C. et al.